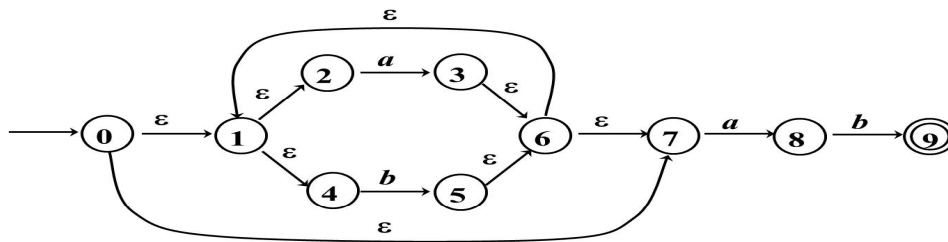


- Convert the following NFA to DFA (minimum-state DFA, using state minimization algorithm). You need to show the conversion steps. (10 cents)



- Given the grammar

$A \rightarrow bAaA$

$A \rightarrow aAbA$

$A \rightarrow \epsilon$

- Give out the leftmost derivation of the string *baba*. (3 cents)
- Is the grammar ambiguous? Why? (5 cents)
- What's the language described by the grammar? (2 cents)

- Consider the following grammar

$D \rightarrow T L$

$T \rightarrow \text{int} \mid \text{real}$

$L \rightarrow \text{id} R$

$R \rightarrow \text{, id} R \mid \epsilon$

- Calculate FIRST and FOLLOW set for non-terminals in the grammar, and show the nullable nonterminals. (10 cents)
- Construct the LL(1) parsing table for the grammar. Is the grammar a LL(1) grammar? Why? (15 cents)

4. The program 4.1 in the page 89 has presented the recursive-descent interpreter for part of the Grammar 3.15 (see page 53). Please continue to finish the recursive-descent procedure for the remaining part of Grammar 3.15. (10 cents)

5. Given the program 5.2 in the page 106.

- Please describe how to use the hash table to maintain the scope of variables
- Improve the hash implementation to hide the representation of the *table* type inside an abstract module, so that clients are not tempted to manipulate the data structure directly (only through the *insert*, *lookup*, and *pop* operation)

6. Please answer the following questions.

- Whether we can use stacks to hold all local variables for higher-order functions or not? Why? (5 cents)
- Describe the function of the following four frame interfaces which are defined in page 136. (10 cents)

7. Implement the following methods defined in page 156 by C language.

- static T\_stm unNx (Tr\_exp e) (7 cents)
- static struct Cx unCx (Tr\_exp e) (8 cents)